Lasershow Designer BEYOND Manual

Getting Started

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- Networking for Lasershows
- Select your language

Settings

- Settings menu
- Projector Settings
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- Test Patterns
- QuickTargets Beam Settings
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- Laser Preview Window
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- Toolbar overview
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- Overview
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- Timeline
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- LD2K Classic Abstract Generator
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- Parametric Images
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Advanced topics

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- Configuration Dialog Box
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- Controlling multiple lasers
- Custom wave form
- Cue export
- Distributed Scanning
- Destination in Cue
- Files and File Extensions

- Gamepad
- How to use Emulaser in BEYOND
- Kinect
- Keyboard Equivalents
- Laser and Emulaser control hardware
- Multi Effect
- Multimedia Mixdown
- Networking for Lasershows, BEYOND, and Entertainment
- Pointing to a cue location
- RealTime Audio
- Scanner Simultion and Photo Effects
- Software development kit
- Security Guide
- SMS to Laser
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- Turbo Streaming
- TV Mode
- Universe Window
- Vectors and Points
- Webcam Interface
- Bypass the computer specifications warning

BEYOND and DMX

- DMX Server
- DMX Settings
- Art-net DMX sACN settings
- Custom DMX Profiles
- CITP

PangoScript

- Keyboard to PangoScript
- Network Connections
- OSC in BEYOND
- OSC Commands
- PangoScript Commands
- PangoScript Tab
- Send2b for BEYOND
- Send packages to BEYOND

Creation tools

BEYOND 3D

- BEYOND 3D Application Overview
- BEYOND 3D Tutorial 1 - Creating the Pangolin logo
- BEYOND 3D Tutorial 2 - Creating a city with animation
- BEYOND 3D Tutorial 3 - Creating a a chair with modeling
- What's new for BEYOND 3D version 5.0

FB4

- FB4 Browser
- FB4 Export
- FB4 Settings
- Status bar color scheme
- Firmware updater

Midi Controller configuration and layout

- Virtual MIDI Keyboard
- Midi Settings

- Akai APC40MKII Layout V1.9
- Akai APC Mini Layout V1
- Akai APC Mini MKII Layout V1
- Akai APC40 Advanced Layout V3.4
- Akai APC40 Legacy Layout

Plugins

- Kinetic Lights

Registration and Licensing

- Registration and Licensing
- Registration and Licensing FAQ

Intellectual Property notice and credits

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