

# How to use BEYOND 5.0 Features for BEYOND 3D | Cinema 4D | 3DSMax

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**Video description:** This video shows you how use the new features of BEYOND 5.0 for BEYOND 3D, Cinema 4D and 3DSMax| (Version 5.0<).

## Chapters

- Scene setup
  - Soft line endings
  - Beam brush/depth cue
  - Z Axis output
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