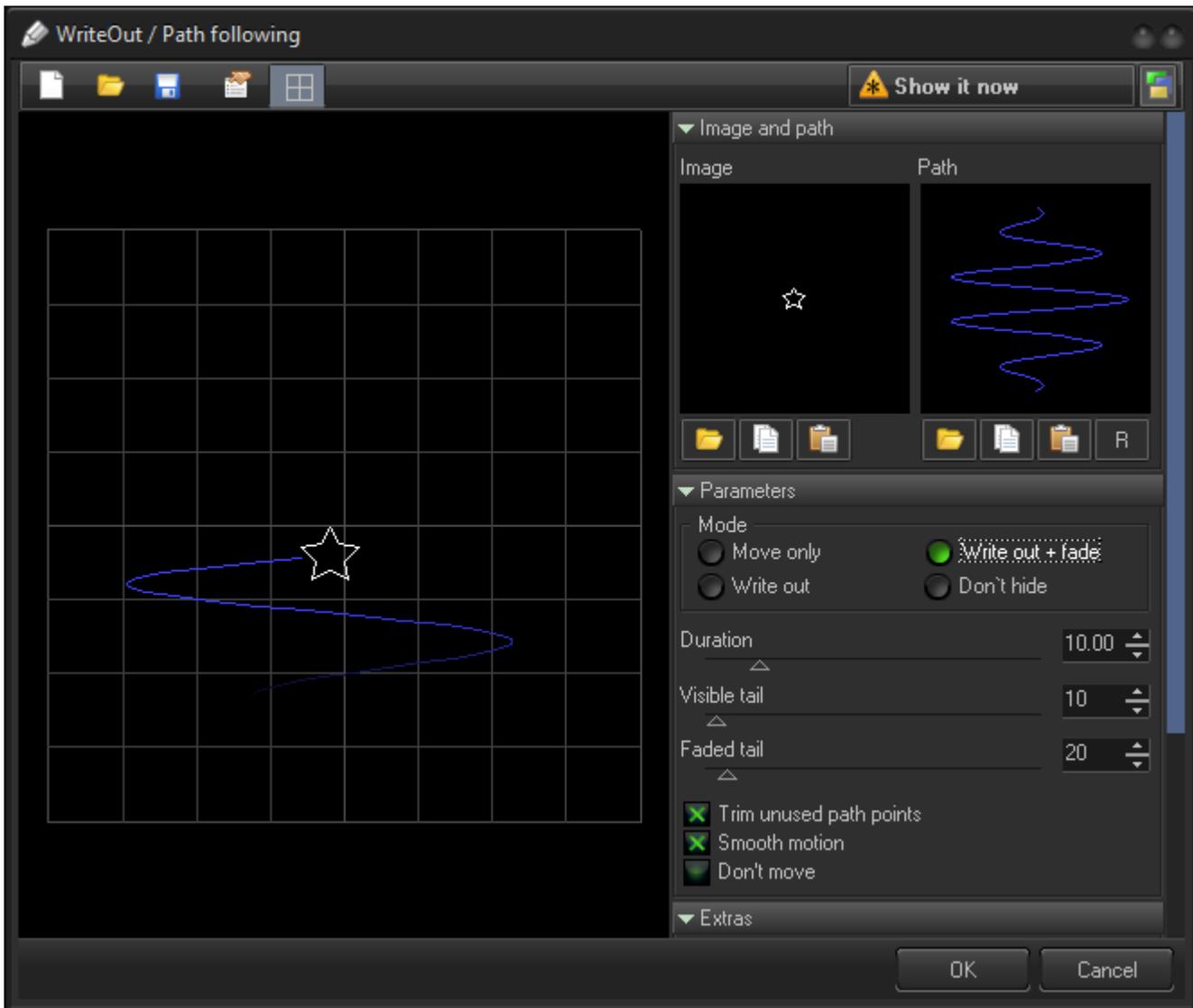# BEYOND Write out Effect Editor

Write out object is based on two main elements. The first is the Image that creates the Write out path. The second is the Path. The path is just a static Frame. The Image section has 3 standard buttons that allows you to choose an Image - Open, Copy, and Paste. The Path section has the same buttons plus button R. Button R reverses the point order of the path.

Parameters

- Move only - moves the Image by the path and does not display the path.Write Out - moves the Image, and displays the path.Write Out + fade - moves the Image, writes out the path, and fades out the path (this mode shown on screenshot)Don't hide - moves the Image, always shows a path.Duration - duration of the Image motion from the beginning to the ending of path.
- Visible tail - number of points in the path that are completely visible.
- Faded tail - number of points in the path that fade out to zero.
- Trim unused path points - removes invisible points in the path (tail).

- Smooth motion - uses interpolation between the points for the Image motion. Otherwise, the Image will jump from point to point.
- Don't move - the Image stays static, but all actions related to the path works. Currently BEYOND has various ways of getting same result.

Extras

Z rotation allows rotation of the Image, depending path direction.

Color action allows recoloring of the Image according to the path color, or changes the brightness of the Image depending on the path.

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