

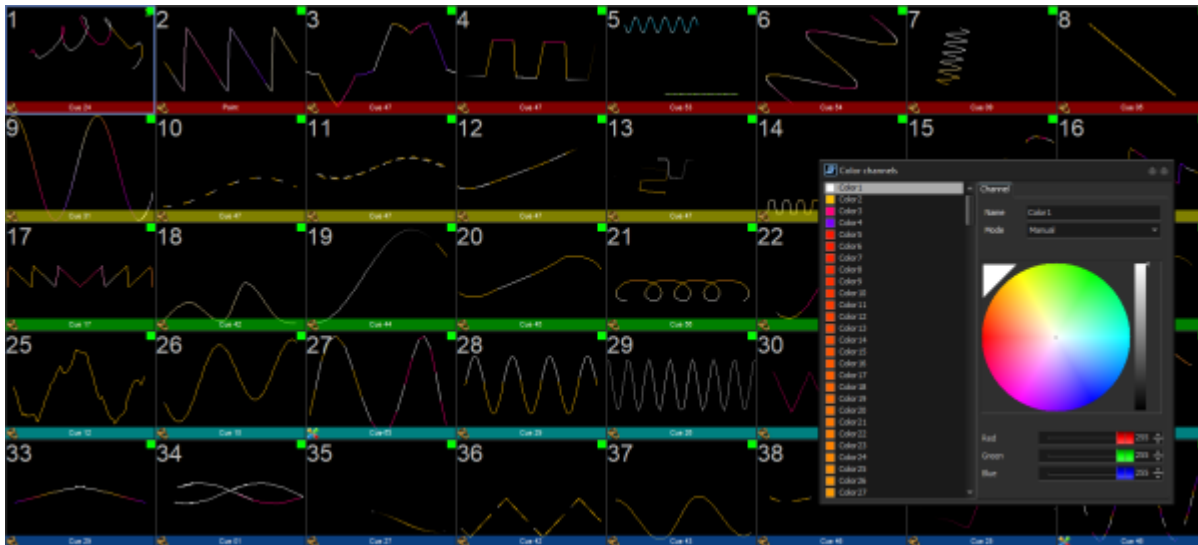
# Workspaces

Here you can find different example Workspace files which may be useful for different applications, or different ways you can imagine a workspace being setup.

## Pangolin Internal Examples

These examples were made by internal team members at pangolin as examples of Workspaces.

### Magical Color Changing Workspace



This workspace has been modified to where every default cue has been linked to the first 4 color channels with the following rules:

- If a cue had white highlights before, that has been placed on color channel 1.
- Next colors have been then followed in order of appearance, and sometimes by volume.
- If a cue was a single color, it is mapped to color channel 1.
- In order to not make it to crazy, all of these only use the first 4 color channels, and codes in the color pickers have been provided to recolor all 4 at once.
- If there was a hue change effect in the cue, I left it.
- Very few, but a couple had 4 colors plus white, I maintained the white as predefined, then went color channels 1 to 4.
- Rainbow cues were maintained as rainbow cues.
- All color Quick FX were changed using the same color channel strategy as cues except rainbow effects.

As well as the following recommendations for use:

- When picking colors, you may just want to leave channel 1 on white, if you want the white plus color look.
- Probably best when selecting multiple colors to choose the “brightest” colors to the “darkest colors” in descending order from 1-4. As that is more likely to be closer to the original cues intent.
- You can make some color channels black if you want to add soft edges in places, whenever there is a gradient. Or chops for discrete etc.
- Leave it in “preview all cues” because you will want instant updates, better have a good CPU.

Only Downside is you **MUST** use color channels to use this workspace, original colors are not maintained when linked to color channels.

magical-color-changing-workspace-for-dmx.beyondworkspace

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