Utility: Overview

Although the default options on the main rendering screen of Lasershow Converter MAX will create good results for most scenes, occasionally you may want greater control over the rendering process. Advanced features are accessed using the Lasershow Converter MAX utility plug-in.

Note that the utility plugin must be installed by the user, before it will become visible in 3ds Max. Click here to learn how to install the utility portion of the plug-in.

Utility plug-in features

- Laser Preview
- About object settings
- Object Quick-Setup
- Object Line Types
- Object Line Color
- Object Filter Settings
- Object Point Spacing
- Object Soft Line
- Object Beam Brush
- Connection to BEYOND

Advanced topics

- Contour axis
- Tips: Beam path optimization
- Tips: Color and path consistency
- Tips: Point spacing for lines
- Tips: Point spacing for objects

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