

PangoScript Commands

A-B-C

Function	Code	Comments
AddSms	AddSMS "This is my demo message"	
Angle	Angle 0,0,0	X,Y,Z angles in degrees
AngleDelta	AngleDelta 0,0,0	increment X,Y,Z angles in degrees
AngleX	AngleX 0	degree
AngleY	AngleY 0	degree
AngleZ	AngleZ 0	degree
AnimateProp	AnimateProp "", 0,1,1000	"variable", From, To, Duration MS
AnimatePropDelta	AnimatePropDelta "", 10,1000	"variable", Delta, Duration MS
AnimationSpeed	AnimationSpeed 100	speed in %. Zero full stop.
AnimationSpeedDelta	AnimationSpeedDelta 0	
AudioBeat	AudioBeat	
Autostart	AutoStart	
BeatResync	BeatResync	
BeatTap	BeatTap	
BlackOut	BlackOut	
Brightness	Brightness 100	0..100 (percents)
BrightnessDelta	BrightnessDelta 0	
CaptureToClipboard	CaptureToClipboard	
ChannelOut	ChannelOut 1, 1000	set first channel to 1000 (max value)
ClickFXStopAll		
ClickFXTabMode	ClickFXTabMode 1	1-Master, 2-Cue, 3-Zone, 4-ProTrack
ClickFlash	ClickFlash	optional argument: 1 or 2 (Grid number)
ClickFxVlj	ClickFxVlj 1	Toggle first FX-VLJ
ClickLCTabMode	ClickLCTabMode 1	1-Master, 2-Cue, 3-Zone, 4-ProTrack
ClickLive	ClickLive	optional argument: 1 or 2 (Grid number)
ClickLockSize	ClickLockSize 1	0,1,2 Off, On, toggle
ClickRestart	ClickRestart	optional argument: 1 or 2 (Grid number)
ClickScrollA	ClickScrollA -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.
ClickScrollAniSpeed	ClickScrollAniSpeed -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.
ClickScrollB	ClickScrollB -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.
ClickScrollColor	ClickScrollColor -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.
ClickScrollFade	ClickScrollFade -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.

Function	Code	Comments
ClickScrollG	ClickScrollG -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.
ClickScrollHue	ClickScrollHue -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.
ClickScrollHueShift	ClickScrollHueShift -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.
ClickScrollR	ClickScrollR -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.
ClickScrollSaturation	ClickScrollSaturation -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.
ClickScrollScanRate	ClickScrollScanRate -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.
ClickScrollSize	ClickScrollSize -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.
ClickScrollVPoints	ClickScrollVPoints -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.
ClickScrollZoom	ClickScrollZoom -5	scroll speed, recommended -5..-1, or 1..5. Zero will stop.
ClickSelect	ClickSelect	optional argument: 1 or 2 (Grid number)
ClickSoloFlash	ClickSoloFlash	optional argument: 1 or 2 (Grid number)
ClickTCTabMode	ClickTCTabMode 1	1-Master, 2-Cue, 3-Zone, 4-ProTrack
ClickToggle	ClickToggle	optional argument: 1 or 2 (Grid number)
ClickTrack	ClickTrack	optional argument: 1 or 2 (Grid number)
CloseUmax	CloseUmax	
CodeColorMarker	CodeColorMarker 0x00FF00	green color marker
CodeName	CodeName "MyCode"	define name of
CodeShortcut	CodeShortcut "Ctrl+D"	
ColorBGR	ColorBGR 0x0000FF	blue color
ColorOn	ColorOn 1	1-enabled, 0-disabled
ColorRGB	ColorRGB 0x0000FF	red color,
ColorSlider	ColorSlider 0	0..255
ColorSliderDelta	ColorSliderDelta 0	
ControlCue	ControlCue 1,1	
ControlFromFxTab	ControlFromFxTab	
ControlFromLcTab	ControlFromLcTab	
ControlFromTcTab	ControlFromTcTab	
ControlFromUI	ControlFromUI	
ControlMaster	ControlMaster	
ControlProTrack	ControlProTrack 1	
ControlProjector	ControlProjector 1	
ControlSelCues	ControlSelCues	
ControlSelProTracks	ControlSelProTracks	
ControlSelZones	ControlSelZones	

Function	Code	Comments
ControlZone	ControlZone 1	name as "Main Graphics", or zone number 1..N
CueDown	Cuedown 1,1	page 1..100, cue 1..100
CueUp	CueUp 1,1	page 1..100, cue 1..100

D-E-F

Function	Code	Comments
DecreaseTrigger	DecreaseTrigger 0,100,"MyLabel"	Min Value, Max Value, Label name
DefineDmxTrigger	DefineDmxTrigger 1	Channel
DefineMidiTrigger	DefineMidiTrigger 0xC0, 0x00	MIDI Cmmand, MIDI Data 1, Trigger Name (optional), MIDI Dev index from 0 to 3 (optional), but default - any
DefineTcTrigger	DefineTCTrigger "TC Test"	hour, minute, second
DefineTrigger	DefineTrigger "2+2"	expression...
DeletePropAni	DeletePropAni	"variable", ["variable",...]
DisableLaserOutput	DisableLaserOutput	
DisplayPopup	DisplayPopup "Hello world!"	
DisplayPopupOnTop	DisplayPopupOnTop "Hello world!"	
DisplayPreview	DisplayPreview "Hello world!", 0x0000ff	
DmxInMute	DmxInMute 1, 255	Channel index, 0 or 1; or ChannelIndex
DmxOut	DmxOut 1, 255	set first DMX OUT channel to 255 (max value)
DmxOutRange	DmxOutRange 1, 255	set first DMX OUT channel
DropFX	DropFX 1,1, 1000	Layer, Index, duration ms
Echo	Echo 2	0-none, 1-ok/error, 2-echo of input plus ok/error
EnableDmxIn	EnableDmxIn Toggle	ON, OFF, TOGGLE
EnableFb3StyleDmxIn	EnableFb3StyleDmxIn 1	On(1), Off(0), Toggle(2)
EnableLaserOutput	EnableLaserOutput	
ExecCmd	ExecCmd "Blackout"	
Exit	Exit	
ExitBEYOND	ExitBEYOND	Exit from BEYOND
FX	FX 0,0,0,0	One or more layers. 0 stop. Effect 1..100
FXAction	FXAction 100,100,100,100	One or more layers. Set effect action from 0% to 100%
FXCellClick	FXCellClick 1,1	
FXCellDown	FXCellDown 1, 1	Layer number: 1..4, Effect number
FXClick	FXClick 1,1	
FXScroll	FXScroll 1	
FXScrollDelta	FXScrollDelta 8	

Function	Code	Comments
FXTimeScaleAx	FXTimeScaleAx 1,2,1	Layer, Mask (1,2,3), multiplier
FXTimeScaleAxReset	FXTimeScaleAxReset 1,2	Layer, Mask (1,2,3)
FXTimeScaleDeltaAx	FXTimeScaleDeltaAx 1,2,1	Layer, Mask (1,2,3), increment value
FXTimeSync	FXTimeSync 1,1	Layer, Source (1-Master, 2-Own time)
FocusCell	FocusCell 1,1	Column (1..10), Row (1..6)
FocusCellIndex	FocusCellIndex 1	cell index, 1..60
FocusProTrack	FocusProTrack 1	Track index/name
FocusProjector	FocusProjector 1	Projector index, 1..N.
FocusZone	FocusZone 1	zone index, 1..N.

G-H-I

Function	Code	Comments
GetFxControl	GetFxControl	
GetLiveControl	GetLiveControl	
GetPage	GetPage	
GetTimeControl	GetPage	
GoGridMode	GoGridMode	
GoPlayListMode	GoPlayListMode	
GoTimelineMode	GoTimelineMode	
GoUniverseMode	GoUniverseMode	
GroupCue	GroupCue	
Hello	hello	answer will be Hello!
HoldClick	HoldClick ON	

| HtmlBody | HtmlBody |

| HtmlClearBody | HtmlClearBody |

| HtmlClearHead | HtmlClearHead |

| HtmlHead | HtmlHead |

| HtmlHide | HtmlHide |

| HtmlUpdate | HtmlUpdate |

| Hue | Hue 0 |

| HueDelta | HueDelta 0 |

| HueShift | HueShift 0 |

| HueShiftDelta | HueShiftDelta 0 |

| InRangeTrigger | InRangeTrigger 0,100,"MyLabel" | Min Value, Max Value, Label name |

| InRangeTriggerCmd | InRangeTriggerCmd 0,100,"Blackout" | Min Value, Max Value, Command |

| IncreaseTrigger | IncreaseTrigger 0,100,"MyLabel" | Min Value, Max Value, Label name |

| InvertPlayersTime | InvertPlayersTime |

| InvertProTrackTime | InvertProTrackTime |

| InvertRotationX | InvertRotationX |

| InvertRotationY | InvertRotationY |

| InvertRotationZ | InvertRotationZ |

| LessThanTrigger | LessThanTrigger 0,"MyLabel" | Value, Label name |

| LinePerCycle | LinePerCycle 24 |

| LoadCue | LoadCue "c:\MyAnimationFile.bani" | Enter correct file name! |

| LoadCueFromBlob | <internal commmand> |

| LoadPlaylist | LoadPlaylist "c:\MyPlaylist.BeyondSL" |

| LoadWorkspace | LoadWorkspace "c:\MyWorkspace.BeyondWorkspace" | Enter correct file name! |

| LoadZoneFromBlob | <internal commmand> |

| MakeSecuredFile | MakeSecuredFile "Input file name", "Output file name", ClientHardwareSerial |

| ManualBeat | ManualBeat |

| MasterAudioVolume | MasterAudioVolume 100 | in percents |

| MasterAudioVolumeMute | MasterAudioVolumeMute 1 | On(1), Off(0), Toggle(2) |

| MasterClockShift | MasterClockShift 0 | in seconds |

| MasterCueLcSpeed | MasterCueLcSpeed 100 | in percents |

| MasterCueSpeed | MasterCueSpeed 100 | in percents |

| MasterEffectClockShift | MasterEffectClockShift 0 | in seconds |

| MasterEffectMetroShift | MasterEffectMetroShift 0 | in beats |

| MasterFXSpeed | MasterFXSpeed 100 | in percents |

| MasterLCSpeed | MasterLCSpeed 100 | in percents |

| MasterMetroShift | MasterMetroShift 0 | in beats |

| MasterPause | MasterPause Toggle |ON, OFF, TOGGLE |

| MasterPauseTime | MasterPauseTime 1000 | time in milliseconds |

| MasterShowBrightness | MasterShowBrightness 100 | in percents |

| MasterShowSpeed | MasterShowSpeed 100 | in percents |

| MasterSpeed | MasterSpeed 1 | From zero to one |

| MasterTransition | MasterTransition ON |

| MasterTransitionIndex | MasterTransitionIndex 2 |

| MasterTransitionTime | MasterTransitionTime 0.1 |

| MasterZoneFxSpeed | MasterZoneFxSpeed 100 | in percents |

| MeshCurve | MeshCurve 1,2,3 | quad-spline between point 1,2 and 3 |

| MeshPoint | MeshPoint -100,-100, 0, "LeftBottom" |

| MeshPointChan | MeshPointChan 1,0,0 |

| MeshPolygon | MeshPolygon 1,2 | connect 1st and 2nd point |

| MeshRect | MeshRect 1,2,3,4 |

| MeshSpline | MeshSpline 1,2,3,4 | cubic-spline based on 4 points. 1,4 bases, 2,3 "handles" |

| MeshTriangle | MeshTriangle 1,2,3 |

| MidiOut | MidiOut 0x90, 0x40, 0x7F |

| MidiOutLong | MidiOutLong 0x90, 0x40, 0x7F |


| MidiSysexAdd | MidiSysexAdd "F0477F" | add data to Systex buffer, string must represent sequence of hex values. In addition, you may use integer parameters |

| MidiSysexSend | MidiSysexSend | send prepared sysex buffer |

| MidiSysexStart | MidiSysexStart | clear Sysex buffer |

| MoreThanTrigger | MoreThanTrigger 0,"MyLabel" | Value, Label name |

| MoveFocus | MoveFocus -1,0 | number of cells to go horizontally and vertically |

| MulFXMulAx | MulFXMulAx 1, 3, 1 | Multiply multiplier...  Layer number: 1..4, Mask (1 is clock, 2 is

beat, 3 is clock and beat), Value of multiplier |

| MultiCue | MultiCue |

| MuteAllProTracks | MuteAllProTracks |

| MuteProTrack | MuteProTrack 1 | index(es) or name(s) |

| MuteSelected | MuteSelected |

| MuteSelectedZones | MuteSelectedZones OFF | ON, OFF, TOGGLE |

| MuteZone | MuteZone 0 | index(es) or name(s) |

| MuteZonesOfProjector | MuteZonesOfProjector 1 | projector index, 1..N. |

| OneCue | OneCue | one cue per workspace |

| OnePer | OnePer | one cue per projectoin zone |

| OscOut | OscOut "/beam1/xy", -5, 100 | set beam 1 position to [-5,100] |

| OscOutTTS | OscOutTTS "","" | Address, Type Tag String, Arguments (optional) |

| OutOfRangeTrigger | OutOfRangeTrigger 0,100,"MyLabel" | Min Value, Max Value, Label name |

| OutOfRangeTriggerCmd | OutOfRangeTriggerCmd 0,100,"Blackout" | Min Value, Max Value, Command |

| Password | password "enter pasword here" |

| PasteToCue | PasteToCue |

| PauseCue | PauseCue 1,1, TOGGLE | page, cue, action (ON, OFF, TOGGLE) |

| PlayListFirst | PlayListFirst |

| PlayListLast | PlayListLast |

| PlayListNext | PlayListNext |

| PlayListPlay | PlayListPlay |

| PlayListPrev | PlayListPrev |

| PlayListSetPos | PlayListSetPos 1 |

| PlayListSetTime | PlayListSetTime 0 |

| PlayListStop | PlayListStop |

| PlayTimeline | PlayTimeline |

| PlayersDisk | PlayersDisk 1, 0.1 |

| PlayersDiskShift | PlayersDiskShift 0.1 |

| PlayersResetJump | PlayersResetJump |

| PlayersSetJump | PlayersSetJump |

| PlayersSetLoop | PlayersSetLoop |

| Position | Position 0,0,0 | X,Y,Z position. |

| PositionDelta | PositionDelta 0,0,0 | X,Y,Z |

| PositionIndex | PositionIndex 1,0 | one axiz only: 1 is X, 2 is Y, 3 is Z. Second paramater is Value, 0 center, 100 is max |

| PositionX | PositionX 0 |-100..100 |

| PositionY | PositionY 0 |-100..100 |

| PositionZ | PositionZ 0 |-100..100 |

| PreviewMaster | PreviewMaster |

| PreviewNxN | PreviewNxN 1 | 1 - laser, 2 - 2x2, 3 - 3x3, 4 - 4x4 |

| ProTrackDisk | ProTrackDisk 1, 0.1 |

| ProTrackDiskShift | ProTrackDiskShift 0.1 |

| ProTrackResetJump | ProTrackResetJump |

| ProTrackSetJump | ProTrackSetJump |

| ProTrackSetLoop | ProTrackSetLoop |

| ProjectionZonesDialog | ProjectionZonesDialog |

| PulseEvent | PulseEvent "MyEventName" |

| QLog | QLog "My message to QLog tab" |

| RGBA | RGBA 255,255,255,255 | R,G,B,Alpha. 0..255 |

| RGBADelta | RGBADelta 0,0,0,0 |

| ReStartCell | RestartCell | restart current cell |

| ReStoreZoneSelection | ReStoreZoneSelection |

| RebootConnectedFB4 | RebootConnectedFB4 | If you need to use this command then please contact Pangolin (report@pangolin.com) and tell what is wrong with your FB4. Thanks. |

| RefreshDmxIn | RefreshDmxIn | activate update of DMX IN reactions, independently on data changed or no |

| RegisterOscFeedback | RegisterOscFeedback "/beyond/master/brightness", "master.brightness" |

| ResetCuesFX | ResetCuesFX |

| ResetFxTiming | ResetFxTiming |

| ResetLCTab | ResetLCTab |

| ResetLiveControl | ResetLiveControl |

| ResetMasterFX | ResetMasterFX |

| ResetMidiFeedback | ResetMidiFeedback |

| ResetOscFeedback | ResetOscFeedback |

| ResetPosition | ResetPosition |

| ResetProTrackFX | ResetProTrackFX |

| ResetRotation | ResetRotation |

| ResetRotationX | ResetRotationX |

| ResetRotationY | ResetRotationY |

| ResetRotationZ | ResetRotationZ |

| ResetZonesFX | ResetZonesFX |

| Restart | Restart |

| RestartCue | RestartCue 1,1 | page, cue |

| RestorePlayer | RestorePlayer |

| ResyncByCueClick | ResyncByCueClick On | options: On, Off, Toggle |

| RotoSpeed | RotoSpeed 0,0,0 | rotation speed by X,Y,Z axis. degree. |

| RotoSpeedDelta | RotoSpeedDelta 0,0,0 | increment of rotation speed. X,Y,Z axis. |

| RotoSpeedX | RotoSpeedX 0 | rotation speed, degree |

| RotoSpeedY | RotoSpeedY 0 | rotation speed, degree |

| RotoSpeedZ | RotoSpeedZ 0 | rotation speed, degree |

| RunApp | RunApp "C:\Windows\notepad.exe", "" | full exe file name, parameters |

| Saturation | Saturation 0 |

| SaturationDelta | SaturationDelta 0 |

| ScanRate | ScanRate 100 |

| ScanRateDelta | ScanRateDelta 0 |

| SelectAllCat | SelectAllCat |

| SelectAndFocusZone | SelectAndFocusZone 1 | zone index, 1..N. |

| SelectCat | SelectCat 1 | category index, 1..N. |

| SelectCatName | SelectCatName "Graphics" | define correct Category name. |

| SelectCue | SelectCue "Cue01" | Enter correct Cue name! |

| SelectFixt | SelectFixt 0 | index(es) or name(s) |

| SelectGrid | SelectGrid 1 | 1-main grid, 2-grid at bottom. 0-recently active |

| SelectMidi | SelectMidi 1 | select MIDI device pair, 1..4. |

| SelectNextCat | SelectNextCat |

| SelectNextCatGrid1 | SelectNextCatGrid1 |

| SelectNextPage | SelectNextPage |

| SelectNextPageGrid1 | SelectNextPageGrid1 |

| SelectNextTab | SelectNextTab |

| SelectNextTabGrid1 | SelectNextTabGrid1 |

| SelectPage | SelectPage 1 | tab index, 1..N. |

| SelectPageName | SelectPageName "Graphics" | define Page name! |

| SelectPrevCat | SelectPrevCat |

| SelectPrevCatGrid1 | SelectPrevCatGrid1 |

| SelectPrevPage | SelectPrevPage |

| SelectPrevPageGrid1 | SelectPrevPageGrid1 |

| SelectPrevTab | SelectPrevTab |

| SelectPrevTabGrid1 | SelectPrevTabGrid1 |

| SelectProTrack | SelectProTrack 1 | index(es) (1..N) or name(string). Can be used more than one argument |

| SelectProjector | SelectProjector 1 | index(es) (1..N) or name(string). Can be used more than one argument |

| SelectTab | SelectTab 1 | tab index, 1..N. |

| SelectTabName | SelectTabName "Graphics" | define Page name! |

| SelectZone | SelectZone 1 | zone index, 1..N. |

| SelectZoneName | SelectZoneName "Main Graphics" | enter Zone name |

| SetActiveGrid | SetActiveGrid 1 | or 2 |

| SetAttractionSlider | SetAttractionSlider 10 |

| SetAudioGain | SetAudioGain 10 | 1..15 |

| SetAudioInGain | SetAudioInGain 10 | 1 is min, 15 is max, 10 default |

| SetAudioInRelease | SetAudioInRelease 75 | 1 is min, 99 is max (slowest) 75 is default |

| SetAudioRelease | SetAudioRelease 75 | 1..99 |

| SetBpm | SetBpm 120 |

| SetBpmDelta | SetBpmDelta 1 |

| SetButtonMSL | SetButtonMSL 1 |

| SetChannelToChannelRatio | SetChannelToChannelRatio 0 | 0..100 |

| SetCueCaptionColor | SetCueCaptionColor 1,2, 0x0000FF | page 1, cue 2, color (windows, 24bit color) |

| SetDmxEditorChannel | SetDmxEditorChannel 1, 128 |

| SetDmxToChannelRatio | SetDmxToChannelRatio 0 | 0..100 |

| SetEffectChannelAction | SetEffectChannelAction 0 | 0..100 |

| SetFFTTToChannelRatio | SetFFTTToChannelRatio 0 | 0..100 |

| SetFX | SetFX 1, 1 | Layer number: 1..4, Effect index: 1..100 |

| SetFX1MSL | SetFX1MSL 1 |

| SetFX2MSL | SetFX2MSL 1 |

| SetFX3MSL | SetFX3MSL 1 |

| SetFX4MSL | SetFX4MSL 1 |

| SetFX5MSL | SetFX5MSL 1 |

| SetFX6MSL | SetFX6MSL 1 |

| SetFXAction | SetFXAction 1, 100 | Layer number: 1..4, Action 0..100 percent |

| SetFXAction1 | SetFXAction1 100 | Action 0..100 percent |

| SetFXAction2 | SetFXAction2 100 | Action 0..100 percent |

| SetFXAction3 | SetFXAction3 100 | Action 0..100 percent |

| SetFXAction4 | SetFXAction4 100 | Action 0..100 percent |

| SetFXAction5 | SetFXAction5 100 | Action 0..100 percent |

| SetFXAction6 | SetFXAction6 100 | Action 0..100 percent |

| SetFXAction7 | SetFXAction7 100 | Action 0..100 percent |

| SetFXAction8 | SetFXAction8 100 | Action 0..100 percent |

| SetFXMul | SetFXMul 1, 1,1 | Layer number: 1..4, Multiplier 1 - default value for clock and metronome |

| SetFXMulAx | SetFXMulAx 1, 3, 1 | Layer number: 1..4, Mask (1 is clock, 2 is beat, 3 is clock and beat), Value of multiplier |

| SetFXMute | SetFXMute 1, 0 | Layer number: 1..4, 0-Off, 1-On, 2-Toggle |

| SetFrictionSlider | SetFrictionSlider 10 |

| SetGrid1MSL | SetGrid1MSL 1 |

| SetGrid1Page | SetGrid1Page 1 |

| SetGrid2MSL | SetGrid2MSL 1 |

| SetGrid2Page | SetGrid2Page 1 |

| SetGridSize | SetGridSize 8,5 |

| SetGridView | SetGridView |

| SetLimiterBeam | SetLimiterBeam 5 |

| SetLimiterDMX | SetLimiterDMX 5 |

| SetLimiterFlash | SetLimiterFlash 4 |

| SetLimiterHold | SetLimiterHold 3 |

| SetLimiterPerGrid | SetLimiterPerGrid 10 |

| SetLimiterPerZone | SetLimiterPerZone 3 |

| SetLimiterProfile | SetLimiterProfile 1 |

| SetLimiterShow | SetLimiterShow 2 |

| SetLocation | SetLocation 1, 0,0,0 | set one of 256 positions/locations (index 1..256, X,Y,Z as normalized values (0..1) |

| SetMassSlider | SetMassSlider 4 |

| SetMidiLayer | SetMidiLayer 1 | 1..8. |

| SetPage | SetPage 1 |

| SetPhysicsCheckbox | SetPhysicsCheckbox ON |

| SetPlayListView | SetPlayListView |

| SetProTrackZones | SetProTrackZones 1, 1 | Track index/name, Zone name(es)/index(es) |

| SetSliderMSL | SetSliderMSL 1 |

| SetTimelineView | SetTimelineView |

| SetTransitionIndex | SetTransitionIndex 2 |

| SetTransitionTime | SetTransitionTime 0.1 |

| SetUCenterPage | SetUCenterPage 1 | set first page |

| SetUEditPage | SetUEditPage 1 | set first page |

| SetUMaxPage | SetUMaxPage 1 | set first page |

| SetUPreviewPage | SetUPreviewPage 1 | set first page |

| SetURightPage | SetURightPage 1 | set first page |

| SetUToolPage | SetUToolPage 1 | set first page |

| SetUniverseView | SetUniverseView |

| SetVdjToChannelRatio | SetVdjToChannelRatio 0 | 0..100 |

| SetWorkspacePageCount | <internal commmand> |

| SetZoneMeshPointPos | SetZoneMeshPointPos 1, 1,1, 0,0 | Zone index, X node index, Y node index, X coordinate (-32K..32K), y coordinate |

| SetZoneMuteMSL | SetZoneMuteMSL 1 |

| SetZoneSelMSL | SetZoneSelMSL 1 |

| ShiftFX | ShiftFX 1, 1 | Layer 1..4, delta |

| ShiftFocus | ShiftFocus -5 | go back and forth on N cells |

| ShowHint | ShowHint "Hello!" | show hint window in center of main window |

| ShowItNowSMS | ShowIsNowSMS 1 |

| ShowMasterHelpFile | ShowMasterHelpFile |

| ShutDownWindows | ShutDownWindows | require ShutDownWindows.exe application |

| Size | Size 100,100,100 | Size X,Y,Z axis |

| SizeDelta | SizeDelta 0,0,0 | shift Size value |

| SizeIndex | SizeDelta 0,0 |

| SizeX | SizeX 100 |

| SizeY | SizeY 100 |

| SizeZ | SizeZ 100 |

| Sleep | Sleep 1000 |

| SoloProTrack | SoloProTrack 1 | index(es) or name(s) |

| StartAudioRecord | StartAudioRecord |

| StartCell | StartCell | start current cell |

| StartCode | StartCode "MyCode" | put YOUR name of code |

| StartCue | StartCue 1,1 |

| StartPrevious | StartPrevious | "Back" button |

| StartTalkClient | StartUdpTalkClient |

| StartTalkServer | StartUdpTalkServer |

| StopAllAsync | StopAllAsync 0.5 | duration in seconds |

| StopAllNow | StopAllNow | no arguments |

| StopAllSync | StopAllSync 0.5 | duration in seconds |

| StopAudioRecord | StopAudioRecord |

| StopCell | StopCell | stop current cell |

| StopCode | StopCode "MyCode" | put YOUR name of code |

| StopCue | StopCue 1,1 |

| StopCueNow | StopCueNow 1, 1 | page 1..100, cue 1..100 |

| StopCueSync | StopCueSync 1, 1, 0.5 | page 1..100, cue 1..60, time 0.. |

| StopCueType | StopCueType 255 |Mask: 1-Image, 2-Timeline, 4-DMX, 8-Sequence, 16-Beams, 32-Capture |

| StopFX | StopFX | One or more layers. 0 stop. Effect 1..100 |

| StopFxCell | StopFXCell | Layer index, optional Cell index (relative, take into account scrollbar) |

| StopOnBlackout | StopOnBlackout 1 |

| StopProTrack | StopProTrack 1 | index(es) (1..N) or name(string). Can be used more than one argument |

| StopProTrackFX | StopProTrackFX 1, 1 | Track index/name and FX line index(es). Counting from 1. If no arguments at all - stop all FX on all tracks |

| StopTalkClient | StopUdpTalkClient |

| StopTalkServer | StopUdpTalkServer |

| StopTimeline | StopTimeline |

| StoreZoneSelection | StoreZoneSelection |

| StrobeSpeed | StrobeSpeed 0.2 | period, flicker per second |

| StrobeSpeedDelta | StrobeSpeedDelta 0.1 | period, flicker per second |

| SynchronizePlayerToBeat | SynchronizePlayerToBeat On | options: On, Off, Toggle |

| TapByCueClick | TapByCueClick On | options: On,Off, Toggle |

| TimelineAddMarker | TimelineAddMarker |

| TimelineEnableTC | TimelineEnableTC |

| TimelineFirstTab | TimelineFirstTab |

| TimelineJumpDelta | TimelineJumpDelta 1 | one second |

| TimelineJumpToEnd | TimelineJumpToEnd |

| TimelineJumpToStart | TimelineJumpToStart |

| TimelineLastTab | TimelineLastTab |

| TimelineMarker | TimelineMarker |

| TimelineNextEditPoint | TimelineNextEditPoint |

| TimelineNextMarker | TimelineNextMarker |

| TimelineNextTab | TimelineNextTab |

| TimelinePlay | TimelinePlay |

| TimelinePlayFromMarker | TimelinePlayFromMarker "" |

| TimelinePrevEditPoint | TimelinePrevEditPoint |

| TimelinePrevMarker | TimelinePrevMarker |

| TimelinePrevTab | TimelinePrevTab |

| TimelineQuickSave | TimelineQuickSave |

| TimelineSetPos | TimelineSetPos 10 | jump to second 10 |

| TimelineSetTabIndex | TimelineSetTabIndex |

| TimelineSetTabName | TimelineSetTabName "MyShow" |

| TimelineSetViewRange | TimelineSetViewRange 1,5 | from s to 5 second |

| TimelineShiftViewRange | TimelineShiftViewRange 1 | one second shift |

| TimelineShowItNow | TimelineShowItNow 1 | set online mode for timeline editor |

| TimelineStop | TimelineStop |

| TimerBeat | TimerBeat |

| ToggleCell | Toggle | start/stop current cell |

| ToggleCue | ToggleCue 1,1 |

| ToggleFX | ToggleFX 1 | Layer number: 1..4 |

| ToggleMuteProTrack | ToggleMuteProTrack 1 | index(es) or name(s) |

| ToggleMuteZone | ToggleMuteZone 0 | index(es) or name(s) |

| ToggleMuteZoneOfProjector | ToggleMuteZoneOfProjector 1 | 1st projector |

| TogglePrevious | TogglePrevious | "SWAP" button |

| ToggleSelectFixt | ToggleSelectFixt |

| ToggleSelectProTrack | ToggleSelectProTrack 1 | index(es) (1..N) or name(s) |

| ToggleSelectProjector | ToggleSelectProjector 1 | index(es) (1..N) or name(s) |

| ToggleSelectZone | ToggleSelectZone 1 | zone index, 1..N. |

| ToggleSoloProTrack | ToggleSoloProTrack 1 | index(es) or name(s) |

| ToggleUCenterPage | ToggleUCenterPage 1 | Relative command. +1 means next page, -1 means previous |

| ToggleUEditPage | ToggleUEditPage 1 | Relative command. +1 means next page, -1 means previous |

| ToggleUMaxPage | ToggleUMaxPage 1 | Relative command. +1 means next page, -1 means previous |

| ToggleUPreviewPage | ToggleUPreviewPage 1 | Relative command. +1 means next page, -1 means previous |

| ToggleURightPage | ToggleURightPage 1 | Relative command. +1 means next page, -1 means previous |

| ToggleUToolPage | ToggleUToolPage 1 | Relative command. +1 means next page, -1 means previous |

| Transition | Transition Toggle | ON, OFF, TOGGLE |

| UnMuteZonesOfProjector | UnMuteZonesOfProjector 1 | projector index, 1..N. |

| UnSelectZone | UnSelectZone 1 | zone index, 1..N. |

| UnSelectZoneName | UnSelectZoneName "Main Graphics" | enter Zone name |

| UnSoloAllProTrack | UnSoloAllProTrack |

| UnSoloProTrack | UnSoloProTrack 1 | index(es) or name(s) |

| UnmuteAllProTracks | UnmuteAllProTracks |

| UnmuteAllZone | UnmuteAllZone |

| UnmuteProTrack | UnmuteProTrack 1 | index(es) or name(s) |

| UnmuteZone | UnmuteZone 0 | index(es) or name(s) |

| UnselectAllCue | UnselectAllCue |

| UnselectAllFixt | UnselectAllFixt |

| UnselectAllProTracks | UnselectAllProTracks |

| UnselectAllProjectors | UnselectAllProjectors |

| UnselectAllZones | UnselectAllZones |

| UnselectFixt | UnselectFixt 0 | index(es) or name(s) |

| UnselectProTrack | UnselectProTrack 1 | index(es) (1..N) or name(s) |

| UnselectProjector | UnselectProjector 1 | index(es) (1..N) or name(s) |

| VLJFX | VljFX 1, Toggle | index of FX-VLJ 1..4, and action: ON, OFF, TOGGLE |

| Version | version | remote server will get exe file version |

| VirtualLJ | VirtualLJ Toggle | ON, OFF, TOGGLE |

| VisiblePoints | VisiblePoints 100 | 0..100 (percents) |

| VisiblePointsDelta | VisiblePointsDelta 0 |

| WaitForAudioBeat | WaitForAudioBeat 1 |

| WaitForBeat | WaitForBeat 7, 1 |

| WaitForCellDown | WaitForCellDown 1 |

| WaitForCellUp | WaitForCellUp 1 |

| WaitForChannel | WaitForChannel 1 |

| WaitForCueStart | WaitForCueStart 1 1 |

| WaitForCueStop | WaitForCueStop 1 1 |

| WaitForDmx | WaitForDmx 1 |

| WaitForEvent | WaitForEvent "MyEventName" |

| WaitForHotKey | WaitForHotKey | waiting for hotkey assigned to this script in Code-tab |

| WaitForManualBeat | WaitForManualBeat 1 |

| WaitForMidi | WaitForMidi 0x90, -1, -1 |

| WaitForPageChange | WaitForPageChange |

| WaitForTC | WaitForTC 15,30,0,0 | hours, minutes, seconds, ms |

| WaitForTime | WaitForTime 15,30,0,0 | hours, minutes, seconds, ms |

| WaitForTimePos | WaitForTimePos 21,00,00,00 | hours, minutes, seconds, ms |

| WaitForTimerBeat | WaitForTimerBeat 1 |

| Write | write |

| WriteLn | writeln "Hello world!" |

| ZoneFXTimeScale | ZoneFXTimeScale 1,2,1 | Layer, Clock multiplier, Metronome multiplier |

| ZoneFXTimeScaleDelta | ZoneFXTimeScaleDelta 0,0,0,0 |

| ZoneFXTimeShift | ZoneFXTimeShift 1,2,1 | Layer, Clock multiplier, Metronome multiplier |

| ZoneFXTimeShiftDelta | ZoneFXTimeShiftDelta 0,0,0,0 |

| Zoom | Zoom 100 | value -100..100 |

| ZoomDelta | ZoomDelta 0 | shift zoom value |

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