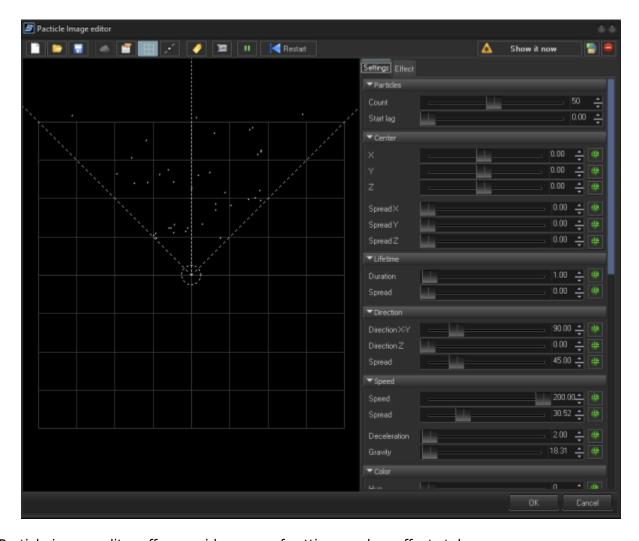
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## **Particle image editor**

New is the Particle image editor. This feature allows you to introduce a particle fountain into a cue.

This cue can be used in both live play and on the timeline.



The Particle image editor offers a wide range of settings and an effects tab.

On the settings tab, you can find the following parameters :

| Parameter section | Function  |
|-------------------|---|
| Particles         | Allows you to change the amount of particles and the start lag                |
| Center            | Allows you to change the point and spread of the particles at the start point |
| Lifetime          | Allows you to infuence the time a particle will be visible.                   |
| Direction         | Allows you to change the direction of a particle stream.                      |
| Speed             | Allows you to alter the speed of the particle stream.                         |
| Color             | This allows you to change the color (hue) of the particles                    |
| Boundries         | This allows you to set boundries on where the particles will flow             |

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Particle spinning This allows you to change the direction and motion of particle streams

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