

How to use BeamBrush general features inside of BEYOND software

Video description: This video shows you how to use the general features of BeamBrush inside of BEYOND. How to apply a Brush Attenuation map and apply the BeamBrush in live shows.

Chapters

- Brush Attenuation map
 - Laser Preview Window
 - Visualization stream
 - Frame Analyzer
 - Live Control Slides (RGBA)
-

[Return to Tutorial videos](#)

From:

<https://wiki.pangolin.com/> - **Complete Help Docs**

Permanent link:

https://wiki.pangolin.com/doku.php?id=beyond:video:how_to_use_beambrush_general_features_inside_of_beyond_software

Last update: **2023/03/29 12:18**

