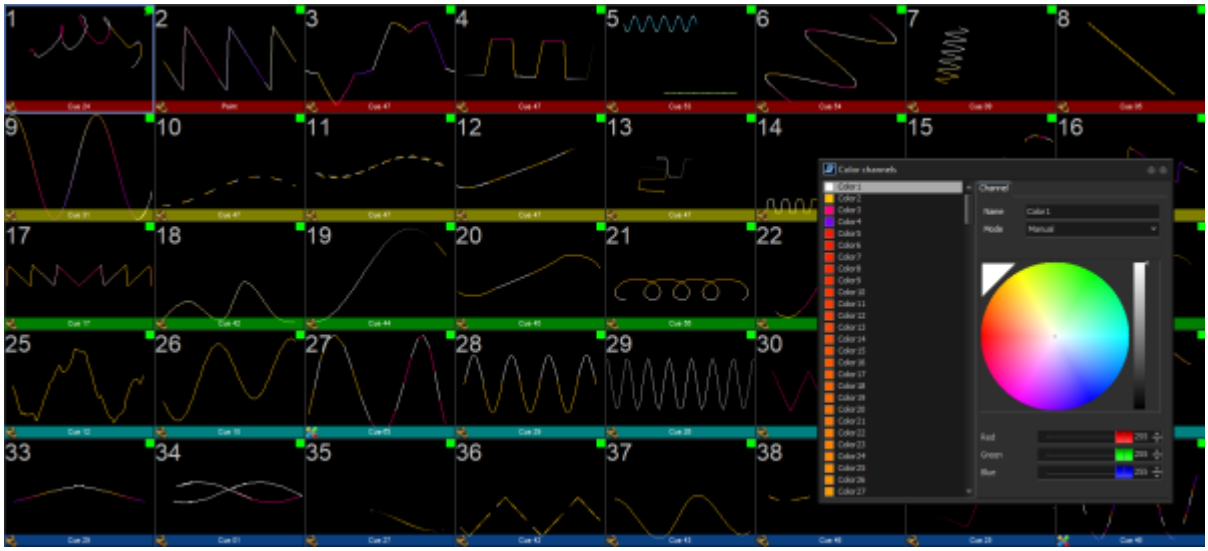
Workspaces

Here you can find different example Workspace files which may be useful for different applications, or different ways you can imagine a workspace being setup.

Pangolin Internal Examples

These examples were made by internal team members at pangolin as examples of Workspaces.

Magical Color Changing Workspace



This workspace has been modified to where every default cue has been linked to the first 4 color channels with the following rules:

- If a cue had white highlights before, that has been placed on color channel 1.
- Next colors have been then followed in order of appearance, and sometimes by volume.
- If a cue was a single color, it is mapped to color channel 1.
- In order to not make it to crazy, all of these only use the first 4 color channels, and codes in the color pickers have been provided to recolor all 4 at once.
- If there was a hue change effect in the cue, I left it.
- Very few, but a couple had 4 colors plus white, I maintained the white as predefined, then went color channels 1 to 4.
- Rainbow cues were maintained as rainbow cues.
- All color Quick FX were changed using the same color channel strategy as cues except rainbow effects.

As well as the following recommendations for use:

- When picking colors, you may just want to leave channel 1 on white, if you want the white plus color look.
- Probably best when selecting multiple colors to choose the “brightest” colors to the “darkest colors” in descending order from 1-4. As that is more likely to be closer to the original cues intent.
- You can make some color channels black if you want to add soft edges in places, whenever there is a gradient. Or chops for discrete etc.
- Leave it in “preview all cues” because you will want instant updates, better have a good CPU.

Only Downside is you MUST use color channels to use this workspace, original colors are not maintained when linked to color channels.

magical-color-changing-workspace-for-dmx.beyondworkspace

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