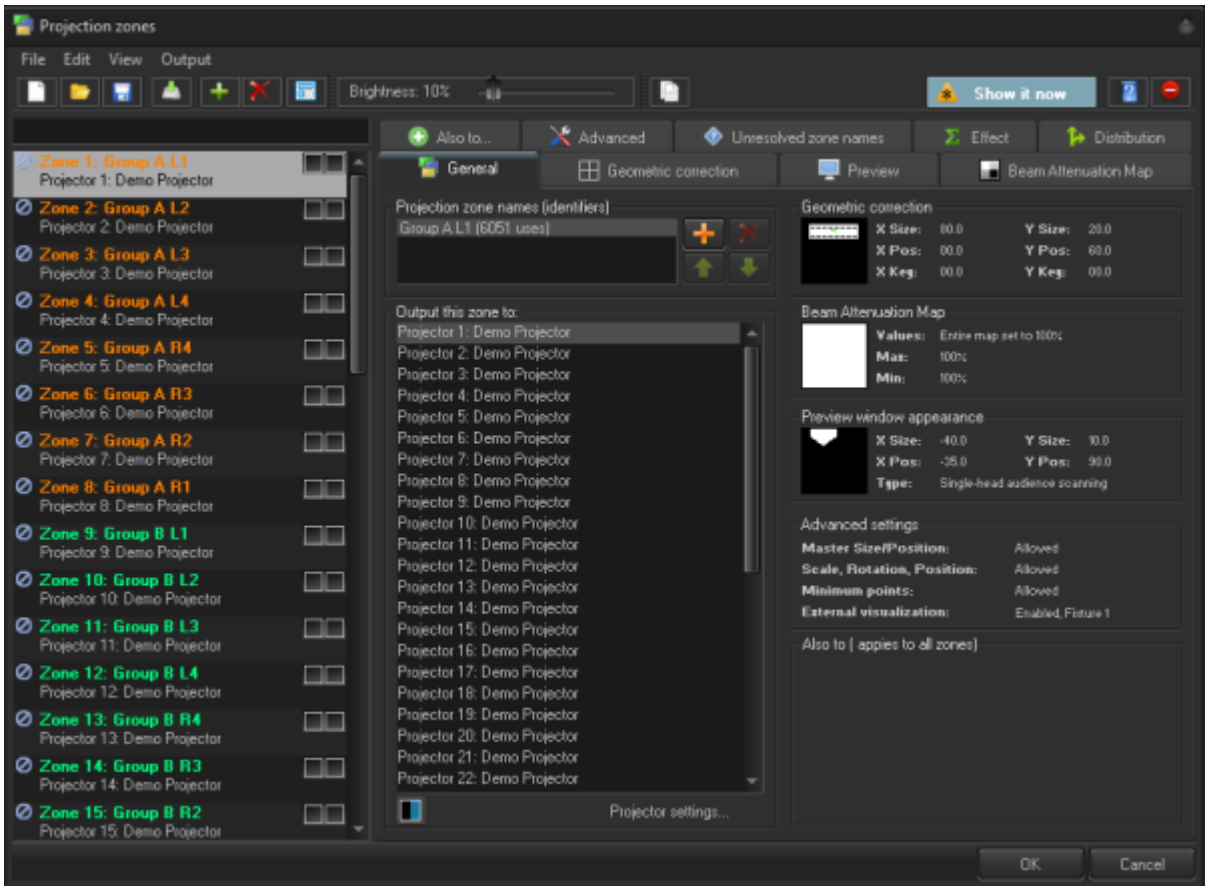
Zone Files

Pangolin Internal Examples

Live Control Zone Files

https://download.pangolin.com/beyond-files/32-Laser-Busking-Template.bzones

This zone file is designed to be a very good template zone file for live shows. Broken down into 4 groups of 8 lasers, it can serve many setups very well.



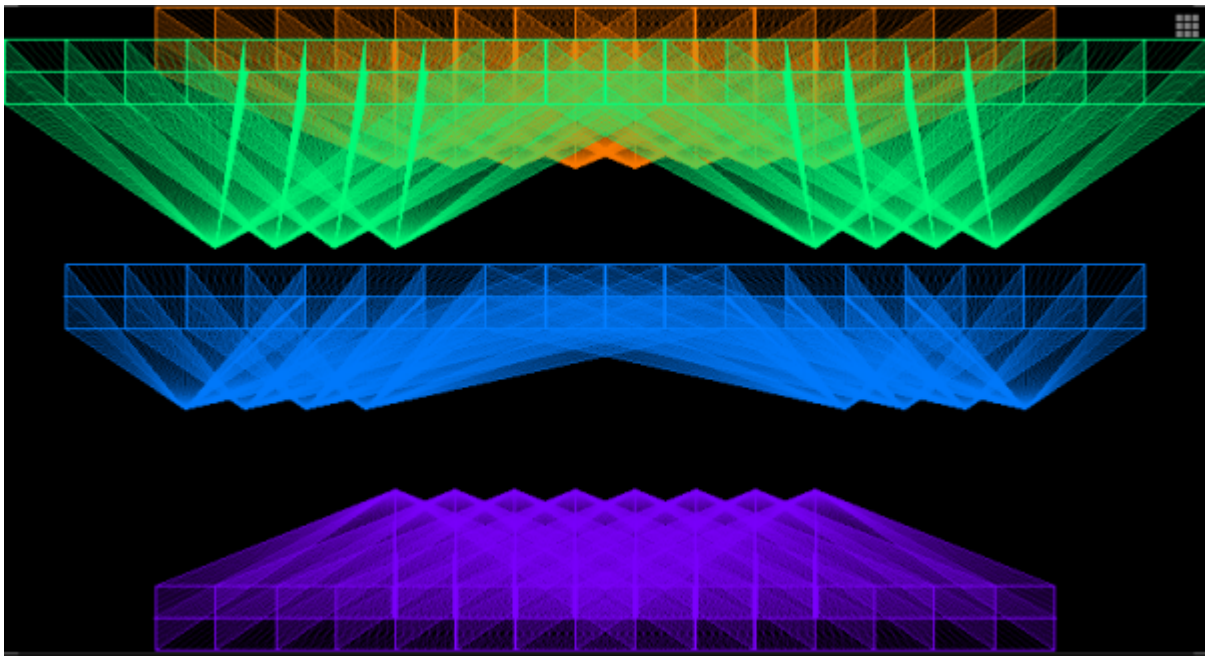
Geometric Correction is pre-set to up and all positive, feel free to stick with that if you want to do your own manual flips, or just bake your flips into your Geometric Correction.

The zones are colored by group.

Group A is Orange Group B is Teal Group C is Aqua Group D is Purple

The zones are numbered from left to right ascending to descending, where the larger number is in the middle and the smaller numbers are the outside. I have considered Left to be house Left, or operators left, and right to be House Right operators Right.

L1, L2, L3, L4, R4, R3, R2, R1



Also provided in the zone file is Also To Zones for each group. These are selectable if you would like delays to not affect the group when outputting.

While the zone file was designed for 36 lasers, you can also still use the zone file for smaller numbers of lasers, so here are some recommendations for smaller amounts of lasers:

2 Lasers: Set these to Group A L4, R4 4 Lasers: Set these to Group A, L3, L4, R4, R3 8 Lasers: Saturate Group A 12 Lasers: Do group A L2, L3, L4, R4, R3, R2 and Group B L2, L3, L4, R4, R3, R2 16 Lasers: Saturate Group A and Group B, or Middle 4 zones from all 4 Groups. 24 Lasers Saturate Group A, B and C, or Separate into 6 middle zones from all 4 Groups

You can also use groups as separate zones for smaller numbers of lasers.

8 Lasers: Group A, Main Zone Group B, Ceiling Zone Group C, DSE Zone Group D, AS Zone

For purposes of built in delays, Groups A and D are seen as on top of each other, and Groups B and C are seen as split from side to side, on top of each other, reference the preview to see this.

If you want to do a symetrical selection, based on this preview, it would be in this order:

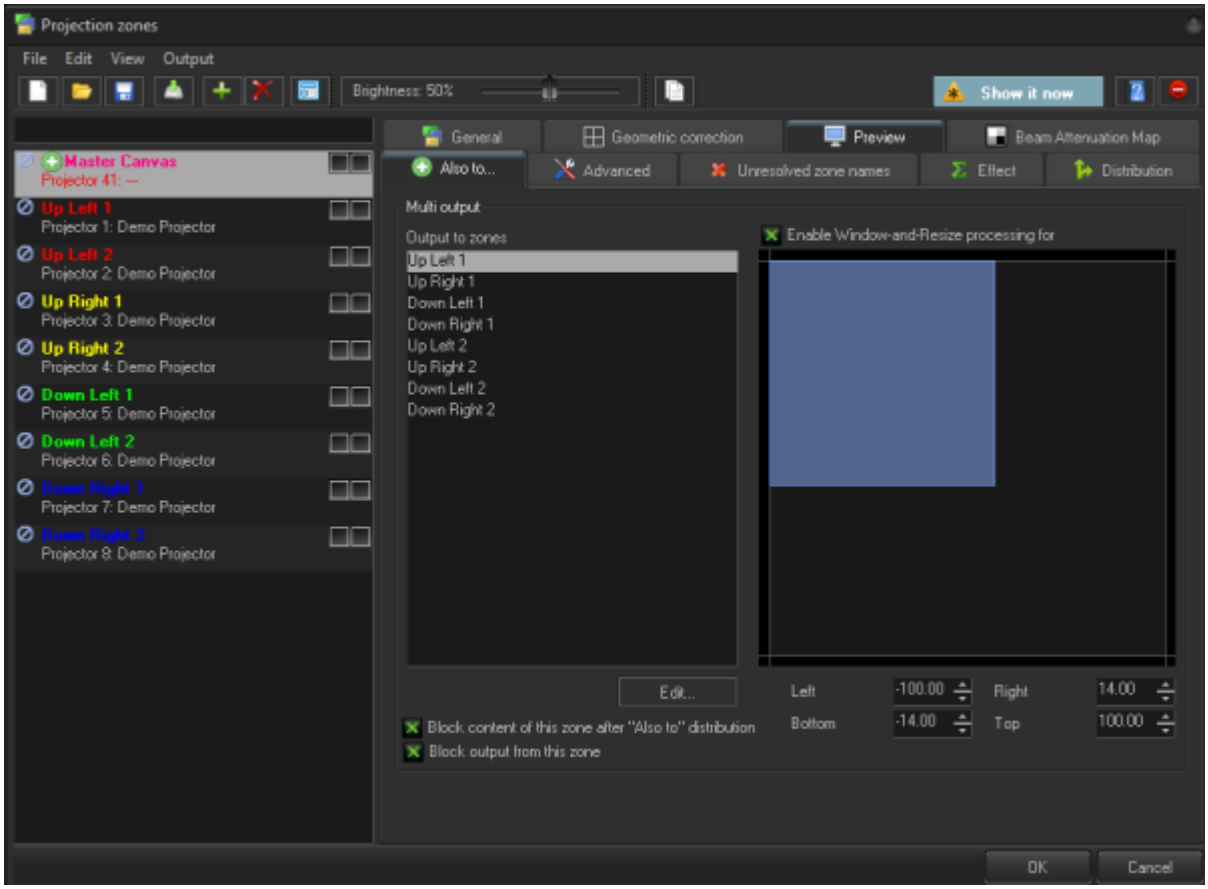


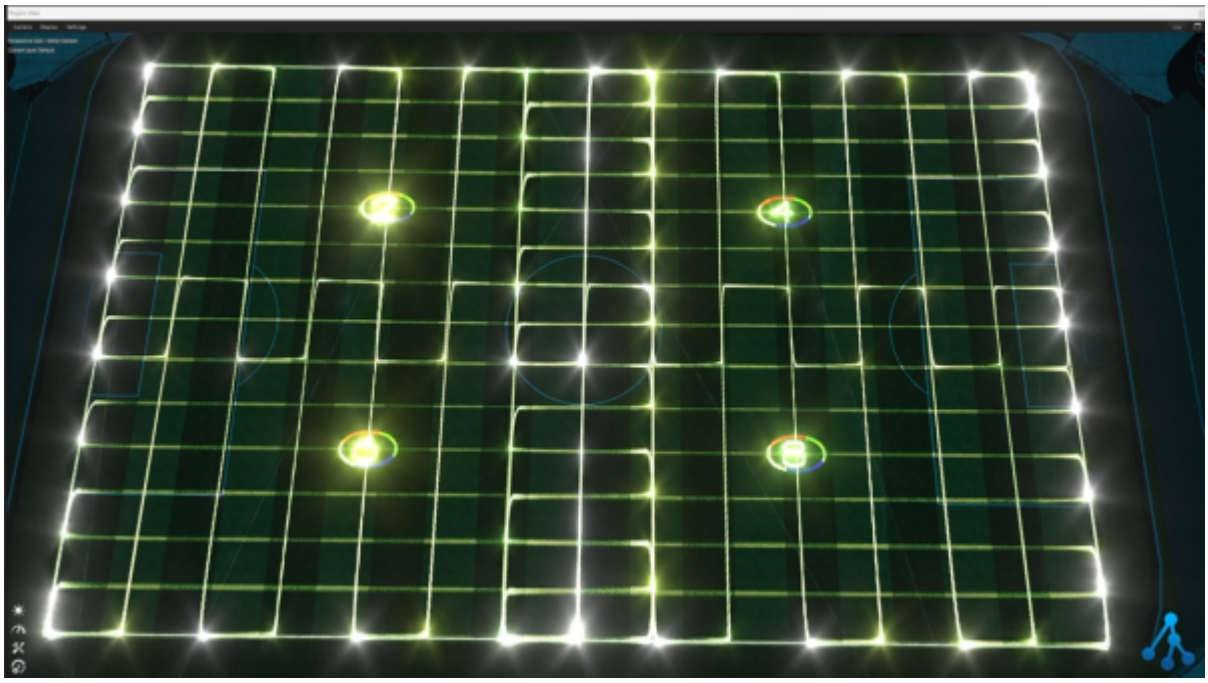
You can use this as a “template zone file” where you can just keep a copy of this zone file on your computer, and then starting every show with the default, or just building it show to show. Trying to maintain as many settings as possible to avoid compatibility issues with your effects, controls and things like that.

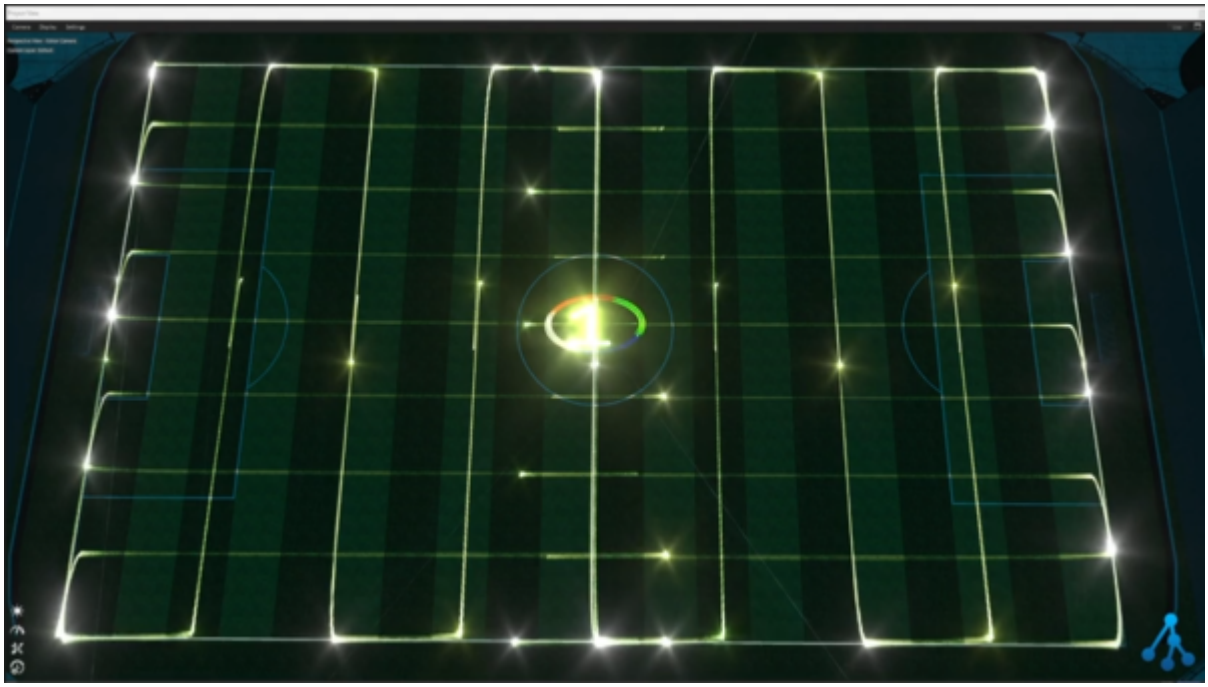
Return to Guided learning

Graphic Zone Files

Bob Put the file here


Projection zones
File Edit View Output
Brightness: 50%
Show it now
Master Canvas
Projector 41: —
Up Left 1
Projector 1: Demo Projector
Up Left 2
Projector 2: Demo Projector
Up Right 1
Projector 3: Demo Projector
Up Right 2
Projector 4: Demo Projector
Down Left 1
Projector 5: Demo Projector
Down Left 2
Projector 6: Demo Projector
Down Right 1
Projector 7: Demo Projector
Down Right 2
Projector 8: Demo Projector
General
Geometric correction
Preview
Beam Attenuation Map
Also to...
Advanced
Unresolved zone names
Effect
Distribution
Multi output
Output to zones
Up Left 1
Up Right 1
Down Left 1
Down Right 1
Up Left 2
Up Right 2
Down Left 2
Down Right 2
Enable Window-and-Resize processing for
Edit...
Left -100.00
Right 14.00
Bottom -14.00
Top 100.00
Block content of this zone after "Also to" distribution
Block output from this zone
OK
Cancel





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