

# How to Use Projection Zones

---

**Video description:** This video shows how you can use the projection zones window. Here you can setup destinations for output, add and also remove zones, adjust positioning, adjust the preview, setup the BAM (beam attenuation map) and apply geometric corrections.

## Chapters

- Projection zones window overview
  - General tab
  - Geometric correction
  - Beam Attenuation map (BAM)
  - Preview tab
- 

[Return to tutorial videos](#)

From:

<https://wiki.pangolin.com/> - **Complete Help Docs**

Permanent link:

[https://wiki.pangolin.com/doku.php?id=quickshow:video:quickshow\\_quickhints\\_projection\\_zones](https://wiki.pangolin.com/doku.php?id=quickshow:video:quickshow_quickhints_projection_zones)

Last update: **2023/03/08 11:52**

