

Editing controls: Overview

Although the default options used by Lasershow Converter FLASH will create good results for most scenes, occasionally you may want greater control over the rendering process. Advanced features are accessed using the Lasershow Converter FLASH Editing controls. The Editing controls are found on the right hand side of the Main Control Window.

Editing Controls

- Information panel
- Laser Preview
- [Objects Library](#)
- Object line-type and color
- Object filter settings
- Object point spacing
- [Sound](#)

[Go Back](#)

From:

<https://wiki.pangolin.com/> - **Complete Help Docs**

Permanent link:

https://wiki.pangolin.com/doku.php?id=tools:lcfash:editing_controls_overview&rev=1619172636

Last update: **2021/04/23 12:10**

