Toolbar buttons

The toolbar allows one-click access to the controls used most often while working with Lasershow Converter FLASH. The toolbar is shown below.

			Description
		Open common file types	Displays a standard Windows file selection dialog box, **which allows you to select files that are commonly used with Lasershow Converter FLASH**, such as Shockwave FLASH (SWF) files and Lasershow Converter FLASH (LCF) files.
		Save LCF file	Displays a standard Windows file selection dialog box, which **allows you to save your current settings into a Lasershow Converter FLASH (LCF) file.**
		Export Laser Frame file	Displays a standard Windows file selection dialog box, which **allows you to save the frame or animation in either Pangolin LD Secure (LDS) or ILDA (ILD) file formats.**
		Enable Laser Output	**Enables the laser** to project the current frame selected by the Frame Slider.
		Show FLASH data points	**Enables raw data points in the FLASH file to be seen** in the Viewport.
		Show hidden objects	**Enables all objects to be seen in the Viewport**, even those that are made "invisible" by the Object Line Type and Color panel.

		Render the current frame	**Renders only the current frame** that is selected by the Frame Slider.
		Render all frames	**Renders only the current frame** that is selected by the Frame Slider.
		Render block of frames	**Renders the block of frames** specified in the From and To text boxes.

See Also

- File menu
- Edit menu
- View menu
- Settings menu
- Help menu

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