

How to Use New Frame or Animation

Video description: This video shows the basics of how to draw a shape or animation inside the frame editor. Add, remove and optimise frames.

Chapters

- New Frames window overview
 - Drawing tools
 - Coloring tools
 - Transformation tools
 - Laser cursor tool (Used for laser mapping)
 - Multiple frames per animation
 - Saving your animation
-

[Return to tutorial videos](#)

From:
<https://wiki.pangolin.com/> - **Complete Help Docs**

Permanent link:
https://wiki.pangolin.com/doku.php?id=quickshow:video:quickshow_quickhints_new_frame_or_animation

Last update: **2023/03/09 09:46**

