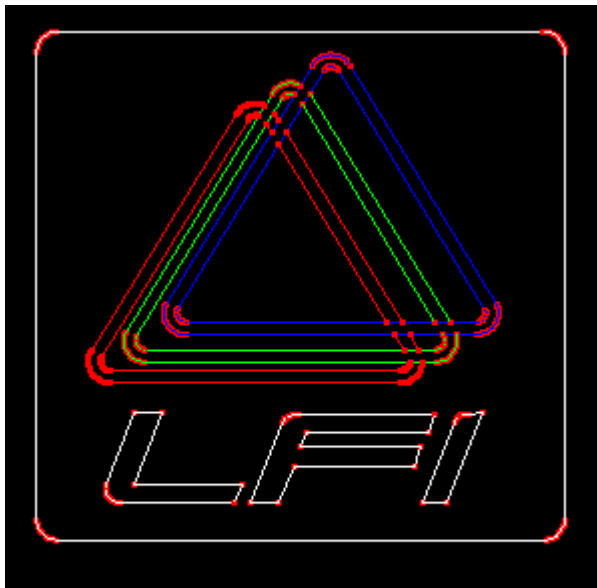


# View menu

The View menu contains several viewing options that pertain to the way things appear in the [Viewport](#).

## Show FLASH data points

When the Show FLASH data points menu is checked, Lasershow Converter FLASH will show the raw data points that are detected in the SWF file.



Lasershow Converter FLASH Viewport  
with "Show points" option selected

## Show hidden objects

When the Show hidden objects menu is checked, all objects will be visible in the viewport, including those objects which are made "invisible" by the Object Line Type and Color panel.

## See Also

- [Toolbar buttons](#)

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