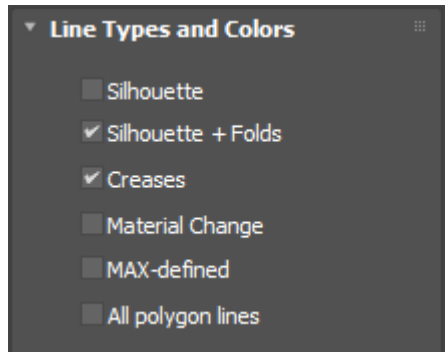


Modifier: Line Types

The Line Types portion of the modifier plug-in basically offer the same options as the renderer or the utility plug-in. Please see the [Renderer - Line Types](#) and the [Utility - Object Line Types](#) topics for a detailed description.



Once you applied the modifier plug-in to a selection you can assign the parameters of the modifier plug-in, independently from the settings from the object itself.

Note: All settings controlled by the Modifier can be animated.

See Also

- [Tips: Using the Mesh Selection and the Modifier Plug-in](#)

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